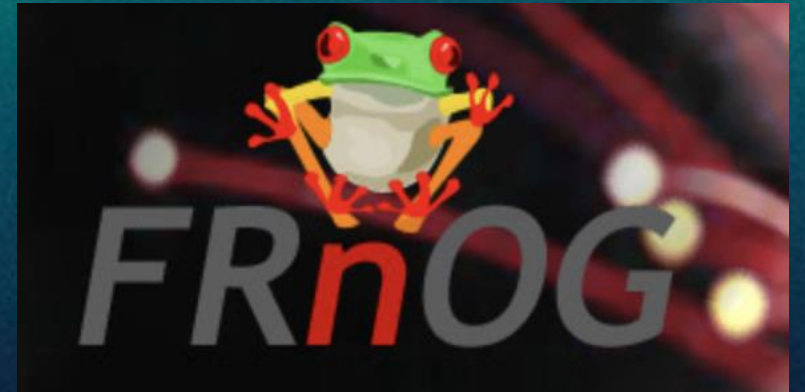


corero [ NETWORK SECURITY ]

# FRnOG 41

**DDoS from SYN-flood to HTTP/3**

Ashley Stephenson CTO/CPO v1.2  
Corero Network Security



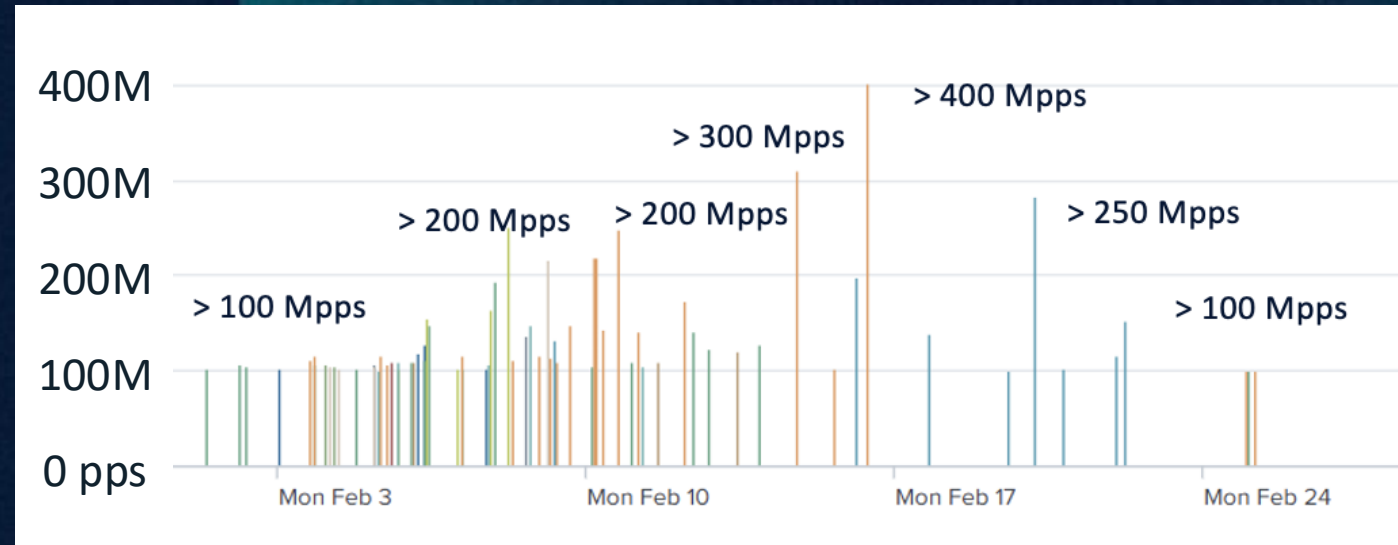
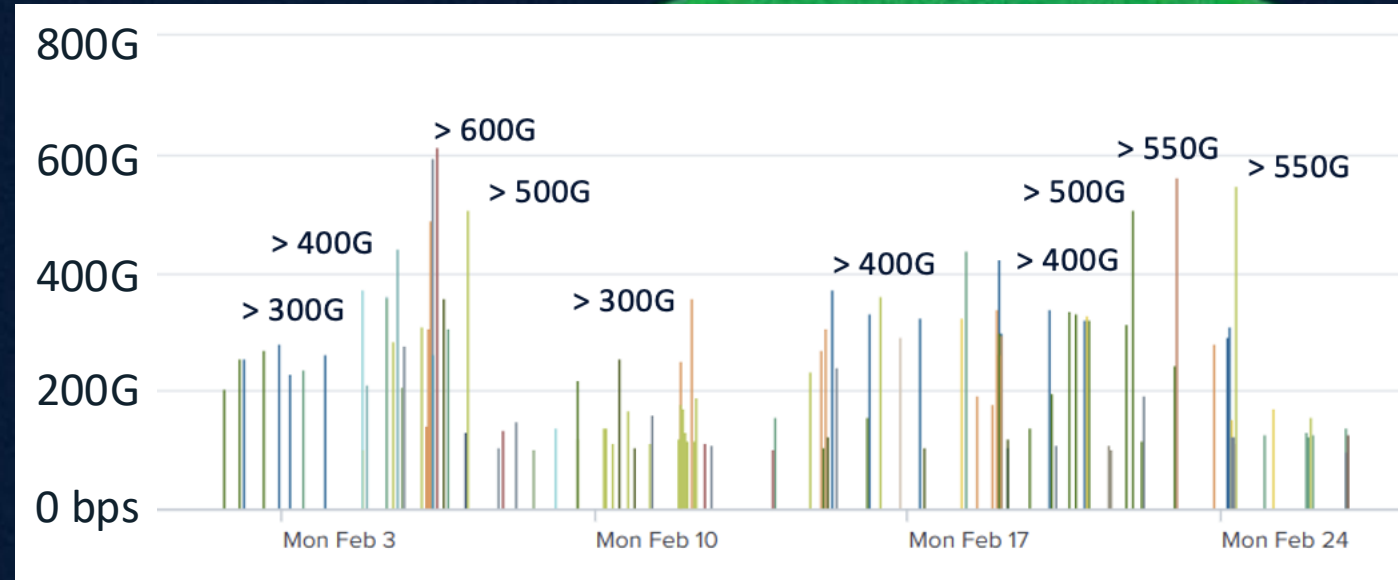
# Rule of 10 ?

## 10 Year Trends in DDoS

- From 100G bps to >1T bps
- From 10Mpps to >100Mpps
- 10x number of attacks each 1/10
  - 1Tb -> 100G -> 10G
- 10x number of vectors

...follows Internet Growth

Examples from last month (Feb 2025)



# Attack Vectors

Significant growth in the number of attack techniques

- Protocols
- Services
- Bots

Exploits of the OLD  
Vulnerabilities of the NEW

- SYN flood
- Spoofing
- Reflection/Amplification
- Super-amplifiers (Memcached)
- Botnets (Mirai derivatives)
- Tunneled attacks
- Carpet bombing
- DNS water torture (NXdomain)
- Reflections
- L7 exploits
- HTTP/1.1 -> HTTP/2 -> HTTP/3

...follows Internet Evolution



# DDoS Modes

- **Volumetric (bps)**
- **Rate (pps)**
- **Application (cpu/mem/db/\$)**
- **Pulsed (hit-and-run, evasion)**
- **Sprayed (carpet bomb)**
- **Multivector**
- **Other DOS**



**Resource Exhaustion DDoS**

- Connections
- Transaction rate

**Ops DoS**

- DevOps
- Config Changes
- Security Lockout

**PDOS (Permanent)**

- Phlashing
- Bricking
- Wiping

**Application DDoS**

- Query Overload
- Transaction cost
- Botnets

**Excuse DDoS**

- Deflect Blame
- Cover up Errors

**Volumetric DDoS**

- Floods
- Reflection/Amplification
- Botnets

**Cyber-Kinetic DOS**

- Blackouts
- Operational Technology

**TDOS**

- IP telephony
- Call overload

**Self-inflicted DOS**

- Config errors
- Software updates
- Bugs

**Connectivity DOS**

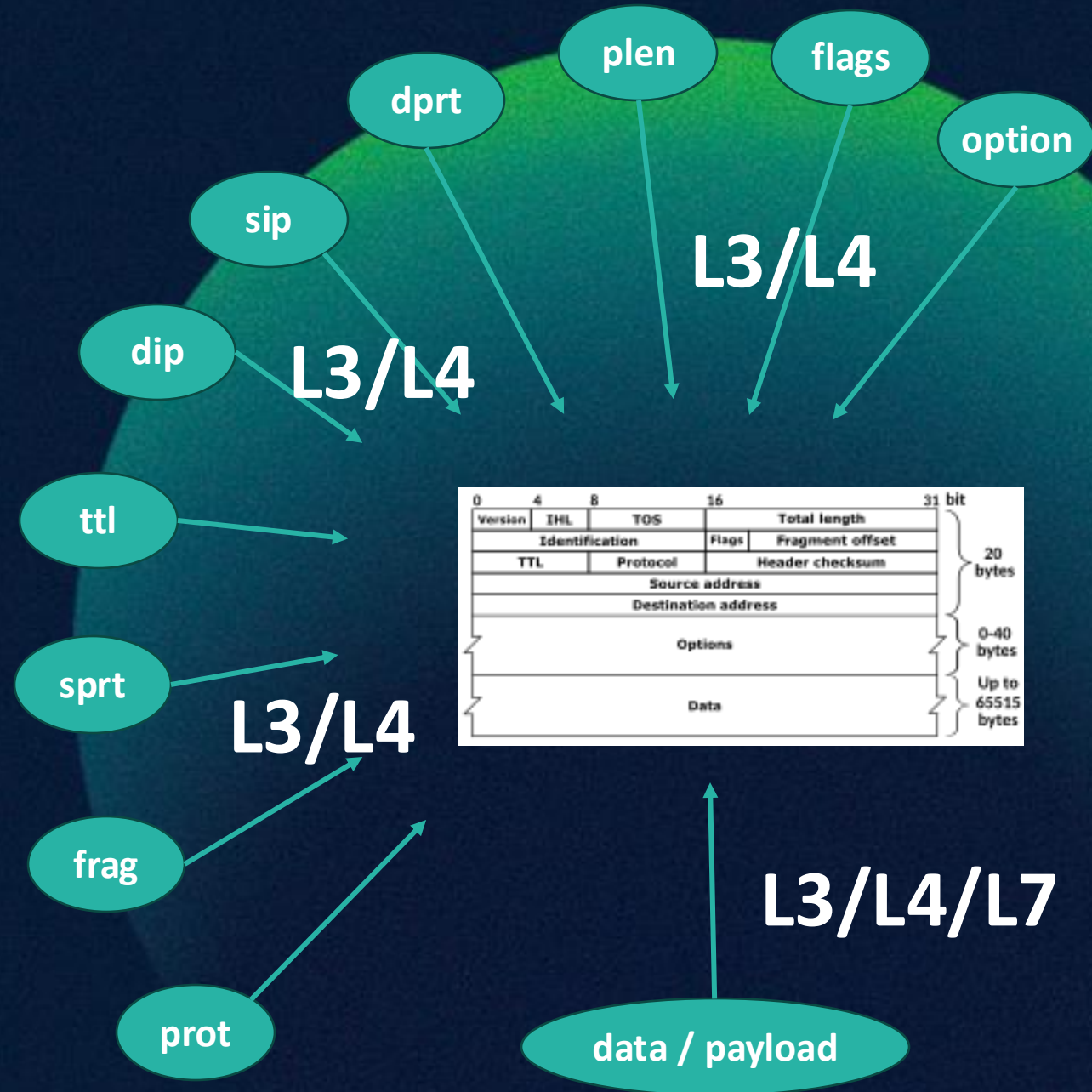
- Broadcast Storms
- Jamming
- Cloning

# Detecting DDoS

## Inspection of Packets

- Counting
- Feature extraction
- Discrimination
- Tracking and Learning
  - (requires state)

all available sources (mirror, sflow, IPFIX, flow, eBPF...)



# HTTP/3 Adoption

Approx 30% sites using HTTP/3

- Browsers (UX) are leading adopters
- M2M are laggards (latency not priority)
- Legacy/IoT devices still using HTTP/1.x

...follows Internet Evolution

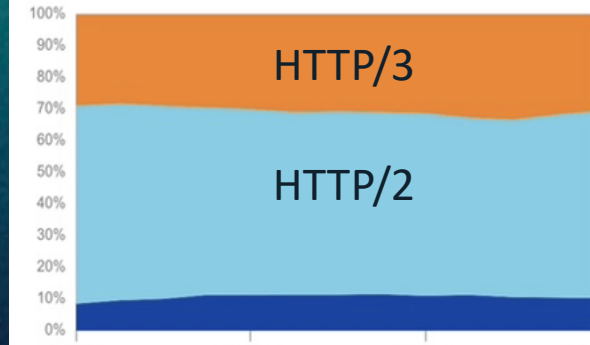
## Popular sites using HTTP/3

- Google.com
- Facebook.com
- Youtube.com
- Instagram.com
- LinkedIn.com
- Cloudflare.com
- Amazon.com
- Bing.com
- Wordpress.org
- Pinterest.com

## HTTP/1.x vs. HTTP/2 vs. HTTP/3

Distribution of requests by HTTP version ? @

■ HTTP/1.x ■ HTTP/2 ■ HTTP/3  
10.8% 58.3% 30.8%



## H/3 Adoption Grows Rapidly

HTTP Versions In Use 2021 - 2023

HTTP Version ■ v1.1 ■ v2.0 ■ v3.0

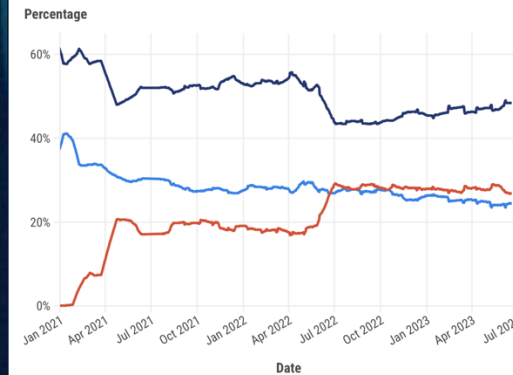


Fig. 1: Evolution of websites relying on https for the years 2014 to 2024. (Note: Data is also basis of Let's Encrypt's statistics. [22]).



# HTTP/3 and DDoS

## Several traditional DDoS techniques translate to HTTP/3

- QUIC Reflections (e.g. spoofed Hello)
- QUIC Floods (e.g. bots - non spoofed)
- We lose the TCP handshake “validation”
- UDP traditionally carries a lot of DDoS
- HTTP/3 always encrypted – challenge!

HTTP/2

HTTP/3

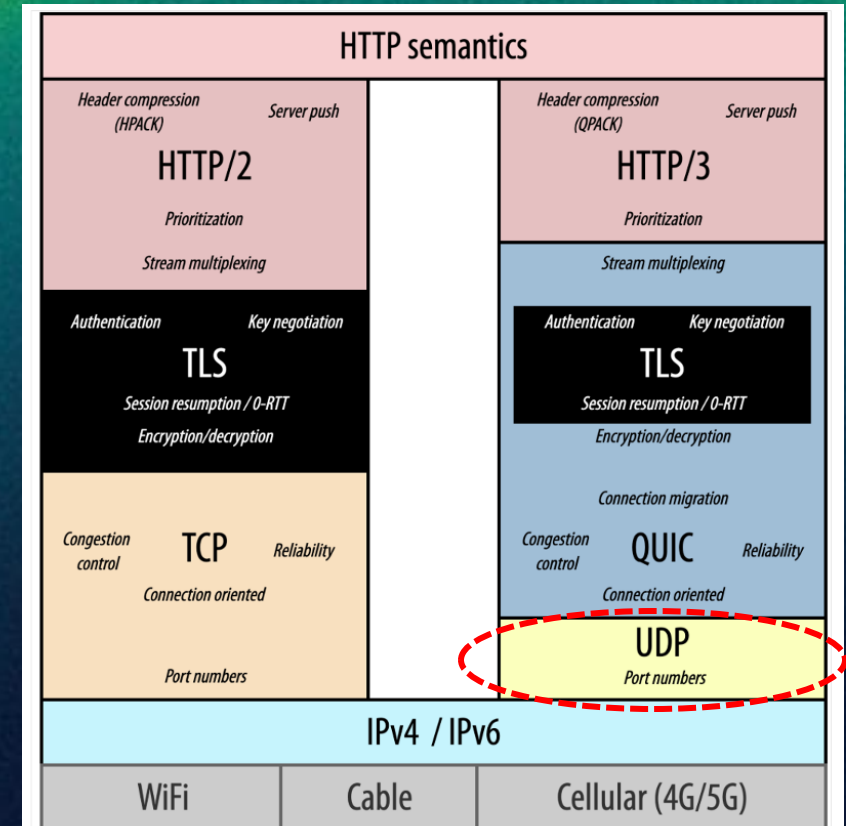
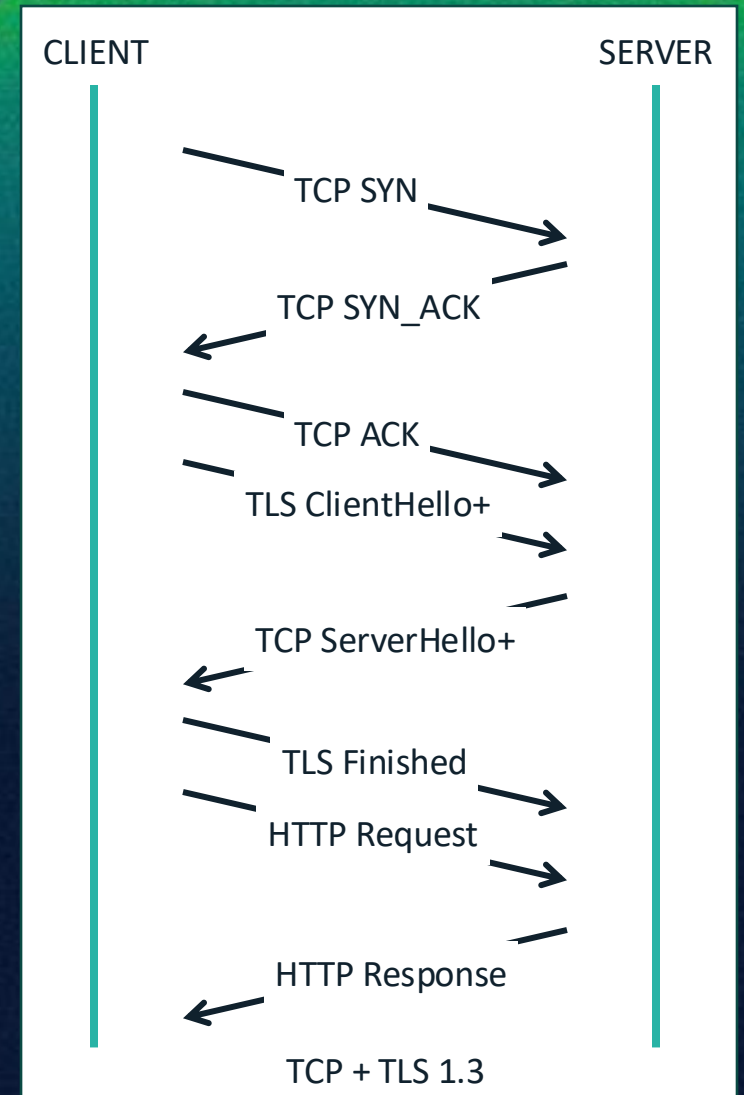


Figure 1 – The protocol stack for HTTP/2 and HTTP/3, showing how multiple protocols are combined to deliver the full Internet functionality.

# HTTP/2 + TLS + TCP

## TCP handshake non-encrypted

- Useful for DDoS inspection
- Well understood, cannot be spoofed
- Helpful for DDoS characterization

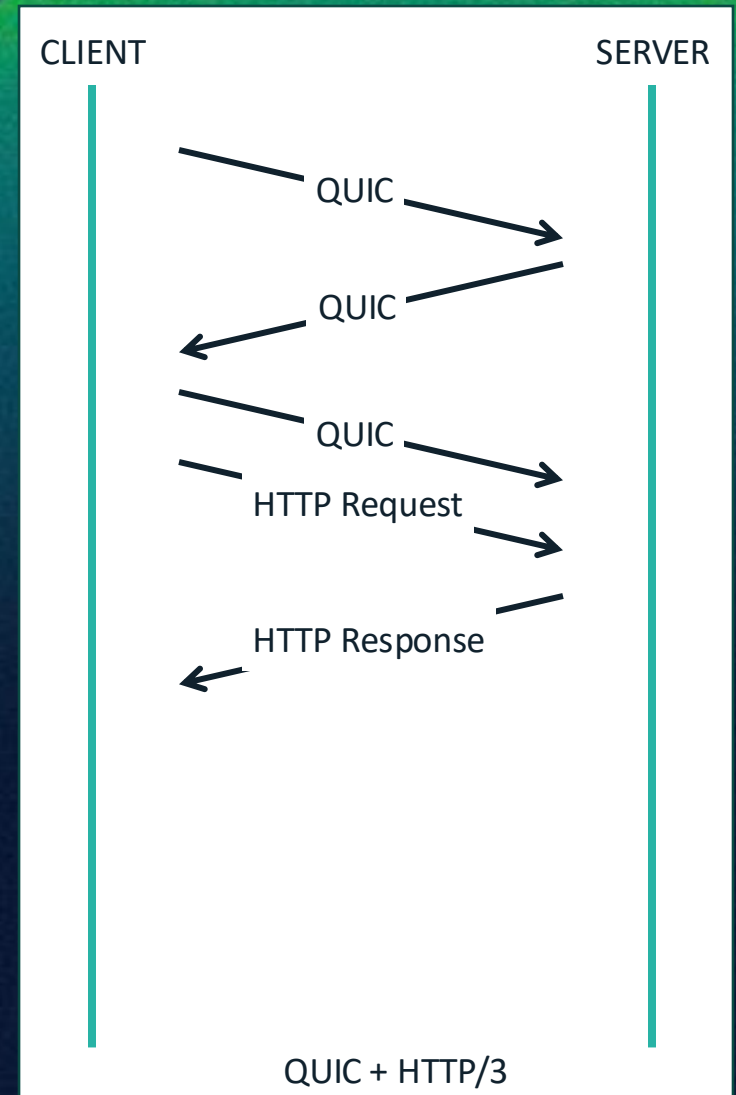




# QUIC + HTTP/3

## QUIC handshake via datagrams

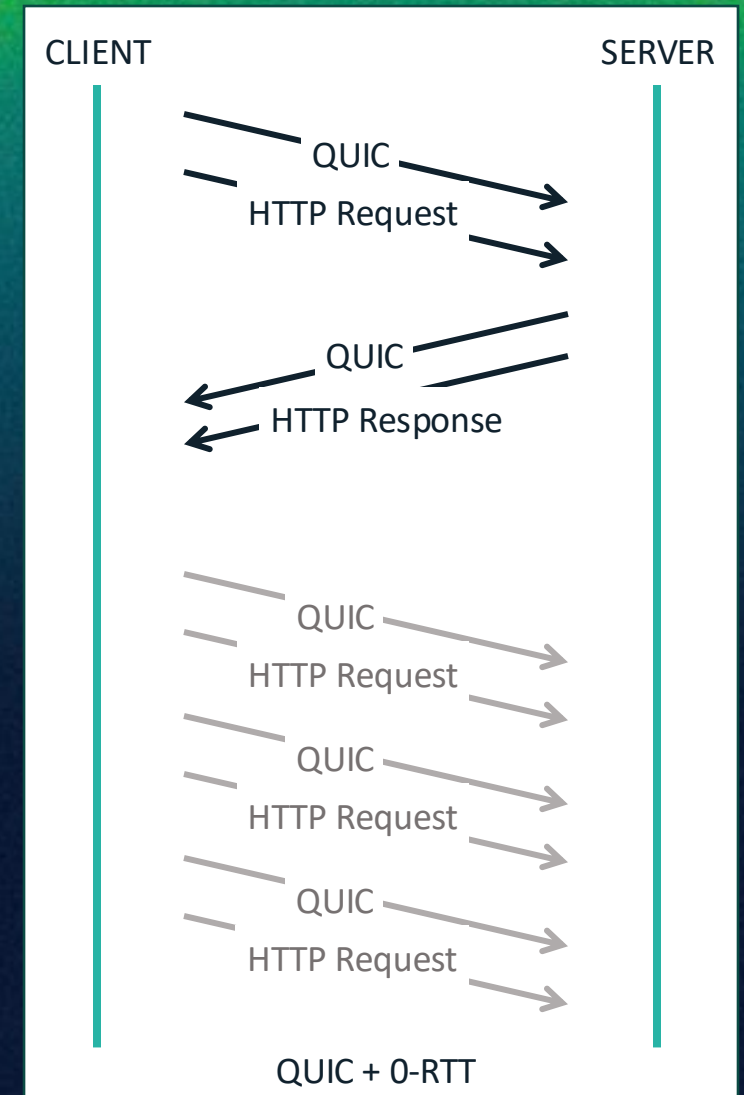
- **Mandatory use of encryption (TLS 1.3)**
- **Very compact delivery of resource consuming requests**
  - Potential for DDoS Exploitation



# QUIC + 0-RTT

## A further optimization

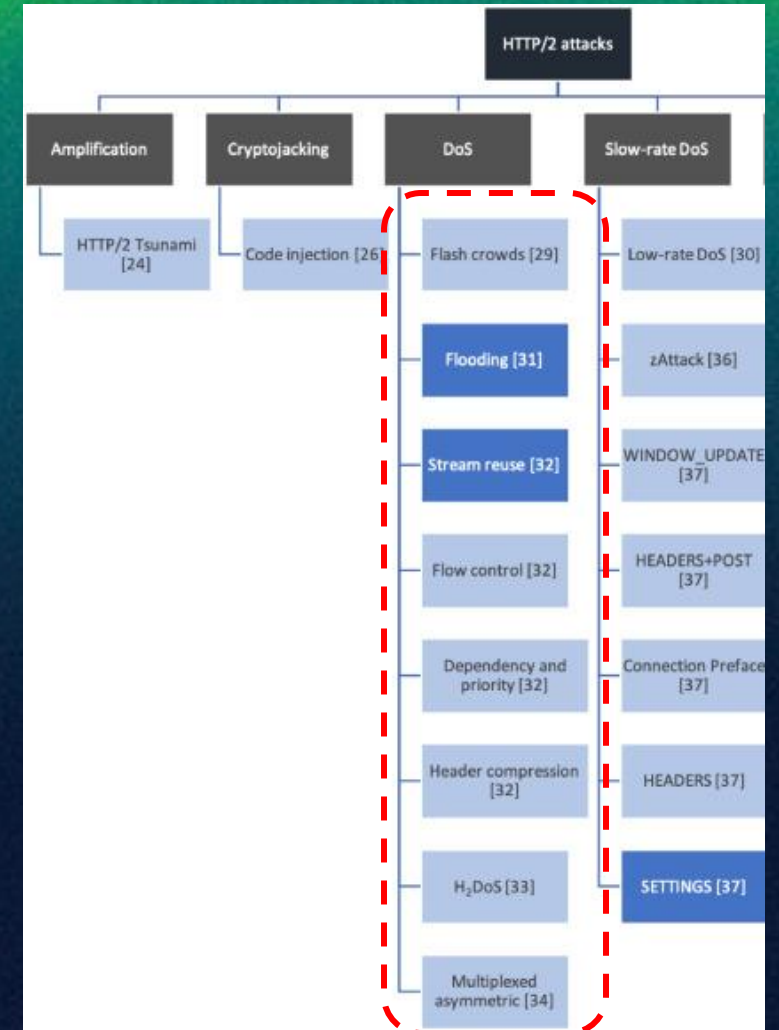
- Relies on shared secret
- Sender can bundle HTTP request with hello
- Considered less secure
  - Vulnerable to replay
  - Potential DDoS exploitation



# HTTP/3 and DDoS

## HTTP/3 is more robust against DDoS exploits than HTTP/2

- Compare
  - HTTP/2 DDoS exploits light blue
  - HTTP/3 DDoS exploits dark blue
- Flooding and Stream Reuse persist
- New exploits may/will be discovered...





# The Battle Goes On

## HTTP/3 is here to stay

- UDP use will continue to increase
- New techniques for DDoS detection and mitigation are being developed
- Network identity (reputation) increasingly important to secure availability

**THANK YOU**

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